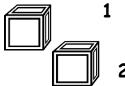
Counting Blocks Level 1 Teaching Basic Concepts



Domain:

Cognitive, Language



Objectives:

Child will count objects (1-3) (1-5) (1-10).



Materials:

Objects found illustrated in the story.

Possible suggestions:

blocks

Small plastic dogs, sheep, pigs, elephants, cats,

ducks, geese

Jacks, jelly beans, balls, keys, hats, etc...

Instructions:

- Teacher will accumulate sets of 10 or more objects. (i.e. 10 blocks, 10 pigs. 10 sheep, 10 dogs)
- Select one of the objects from above.
- Begin using only three of the same object at one time. (for example: 3 blocks)
- Demonstrate counting the blocks.
- Encourage children to count with you, or independently.
- Present 3 of a different object (for example 3 dogs) and practice counting the three dogs.
- Rotate objects and repeat procedure until children have mastered counting to three. Add another animal or object as children increase the number that they are able to count.

Suggestions:

- It is best to use blocks that have no letters or numbers pictured on them.
- Once children have mastered counting actual objects, you can substitute pictures in place of the objects.

Count the Blocks Number Match



Domain:

• Cognitive, Language

Objectives:

- Child will demonstrate number concepts to ten.
- Child will rote count to ten.
- Child will match wagons according to number of blocks.
- Child will count blocks with one to one correspondence.



Materials:

• Count the Blocks reproducible pages



Instructions:

- Teacher will make two copies of each *Count the Blocks* reproducible pages.
- Teacher will cut cards. (or individual wagons)
- Teacher will assist children in counting the number of blocks in each wagon.
- Child will select the matching wagon with the same number of blocks.

Suggestions:

- Laminate for durability.
- Use Velcro on the backs if you want to display on a felt or Velcro board to use this as a large group activity.
- These number cards (Count the Blocks) can be used with Numbers Take a Ride. Children can count the number of blocks in each wagon and find the corresponding numbered wagon to match.

